

LE 517

Data Communications and Networks

Week 4:- Transmission, Interface and Multiplexing

By

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Transmission, Interface and Multiplexing

- Transmission Modes
 - Serial and Parallel Transmission
 - Asynchronous and Synchronous Transmission
 - Simplex, Half-Duplex and Full-Duplex Communications
- Interface Standards
 - RS-232 Standards
 - RS-232 Subsets
 - Null Modems
 - RS-449 Interface
 - X.21 Interface
- Multiplexing
 - Frequency Division Multiplexing (FDM)
 - Time Division Multiplexing (TDM)
 - Statistical Multiplexers
 - T-1 Carrier

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Transmission Modes

- *A transmission mode defines “ the way in which a bit group y in goes from one to device to another.”*

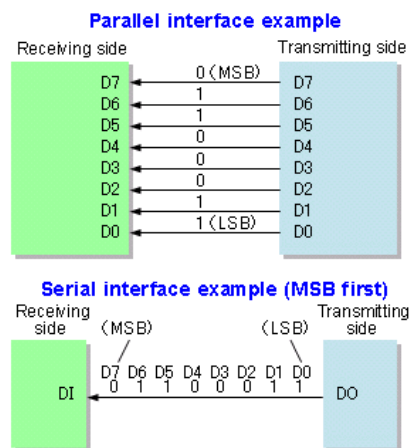
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Serial and Parallel Transmission

- **Serial Transmission:-** Using just one line to transmits all the bits along it one after another.
 - *Normally, cheaper, more reliable but slower than parallel.*
- **Parallel Transmission:-** A group of bits is transmitted simultaneously by using a separate line for each bit.

Serial and Parallel Transmission



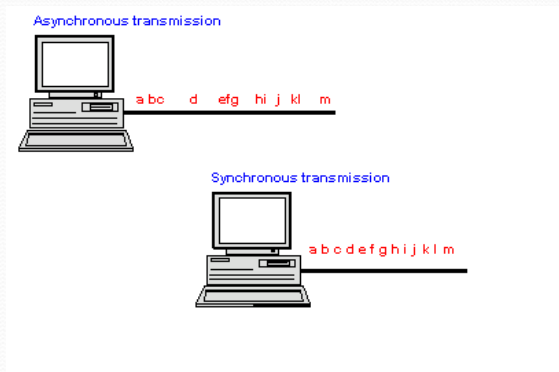
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Asynchronous and Synchronous Transmission

- **Asynchronous transmission:-**
 - bits are divided into small groups and sent independently.
 - Sending can be any time and the receiver never knows when bits are arrived.
- **Synchronous transmission:-**
 - Sending much larger bit groups.
 - Each group has start and stop bit.
 - Each group called “ data frame” or “frame”

Asynchronous and Synchronous Transmission



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Simplex, Half-Duplex and Full-Duplex Communications

- **Simplex :-**
 - one way communication always.
- **Half-duplex:-**
 - Both way communication but one way at a time.
- **Full-duplex:-**
 - Both way communication simultaneously.

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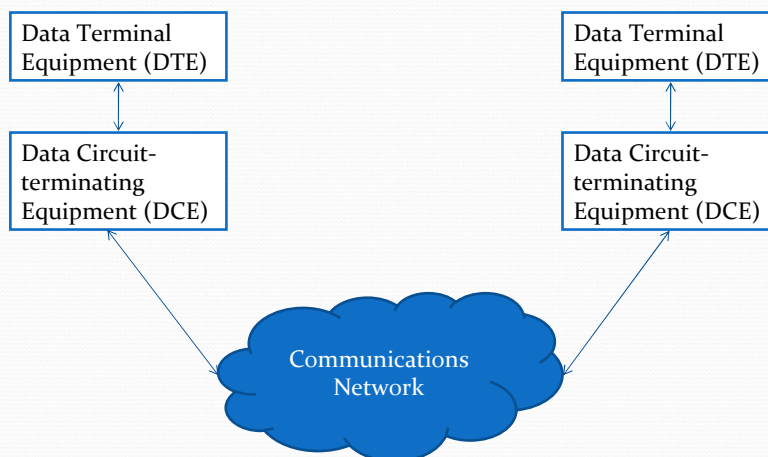
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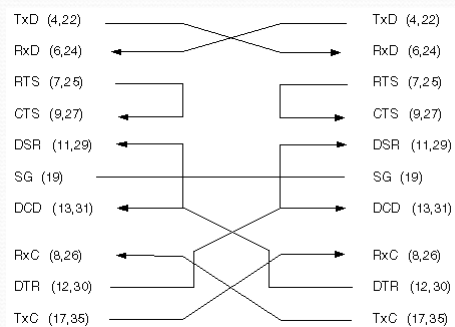
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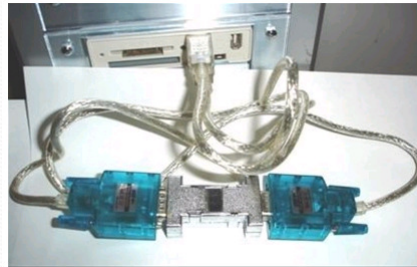
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NULL Modem



NULL Modem



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RS-449 Interface

- Standard from Electronic Industries Association (EIA)
- To increase both distance and bandwidth from RS-232.

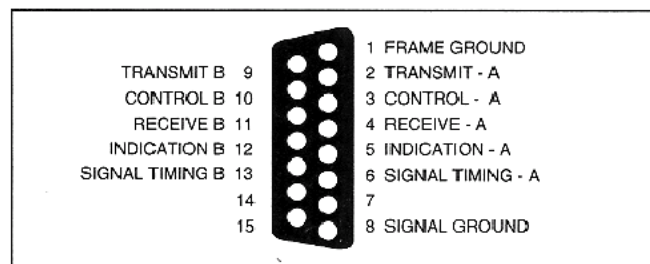
- Bandwidth can reach 10 Mbps (40 feet)
- Distance can reach 4000 ft (100 Kbps)

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X.21 Interface

- Standard from CCITT.
- The first digital signal interface.
- Interim standard to ISDN (Integrated Services Digital Network)



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Frequency Division Multiplexing (FDM)

- To use high speed network on low cost of connecting.
- FDM:-
 - Used with analog signals by dividing bandwidth to separate ranges or channels.
 - Commonly used in television and radio transmission.
 - Carrier signal:- a signal to define each channel and mix with data by modulation technique.

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Time Division Multiplexing (TDM)

- TDM:-
 - Many input signals are combined and transmitted together.
 - TDM separate the packets based on time frame.
 - Used with digital signals.
 - Keep signals physically distinct but logically packages together.

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Statistical Multiplexers

- Statistical Multiplexers:-
 - The multiplexer scan the buffers and create a variable-size frame depending on how many buffer data contain data.
 - Improved version of TDM
 - It can be efficient when there is idle spaces from some channel.
 - Idle spaces from one channels can provide to the other channels.

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T-1 Carrier

- Designed for high speed media.
- Voice and data signal can be transmitted together.
- TDM is used for T-1.

Carrier	Frame Format	Number of Channels	Data Rate in Mbps
T-1	DS-1	24	1.544
T-1c	DS-1C	48	3.152
T-2	DS-2	96	6.312
T-3	DS-3	672	44.376
T-4	DS-4	4032	274.176

Reference

- http://www.necel.com/en/faq/msb_lsb.gif
- <http://networking.ringofsaturn.com/Protocols/X21.gif>
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- http://coad.net/blog/images/SerialPortRS232SerialCOMPortinC.NET_EE09/SerialComNullModem4.jpg
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Q & A